Ecet230 Lab2 Calculator

**Objective:**

Develop some programing skills in C#

**Procedure:**

Use Git Version Control for all projects.

Part 1: Follow the tutorials to build a rudimentary calculator in C# for the command line interface. Please read every word of the tutorial to get the most out of it. Pay close attention to how the Calculator class is implemented and added to your program. Your program should request two numbers from the user and will ask the user what type of mathematical operation to execute. The answer will then be displayed. Assume in this command line example that the user enters the numbers correctly. The only error checking required will be for a divide by zero.

Reference:

<https://learn.microsoft.com/en-us/visualstudio/get-started/csharp/?view=vs-2022>

<https://docs.microsoft.com/en-us/dotnet/api/system.double.nan?view=net-6.0>

<https://docs.microsoft.com/en-us/dotnet/csharp/tutorials/string-interpolation>

<https://docs.microsoft.com/en-us/dotnet/csharp/tutorials/exploration/interpolated-strings?tutorial-step=1>

Complete the following tutorials:

<https://docs.microsoft.com/en-us/visualstudio/get-started/csharp/tutorial-console?view=vs-2022>

<https://docs.microsoft.com/en-us/visualstudio/get-started/csharp/tutorial-console-part-2?view=vs-2022>

Part 2:

Add additional features to the calculator.